









# INTERIOR Architecture and Design

# Dreamzone

Basaveshwaranagar

#### 1. I'm interested in IAD, but I'm not creative or talented. Can I join the course?

No one is a born designer! Design skills are acquired through good training and enthusiastic learning. Do not hesitate! You can become a great designer!

#### 2. What makes DreamZone IAD course special?

Faculties: All faculties are qualified architects/ interior designers

**Reference books :** Refer 600 pages (2 volumes) of world class reference material developed by DreamZone, in association with top interior designers in India.

**IAD Resource centre**: A good collection of books, reference guides, supplier catalogues and material samples.

Workshop: A self contained workshop for model making.

**Design Forum :** Invited lectures from leading architects, interior designers and manufacturers to update you with the latest trends and techniques.

**IAD Resource Database**: An up-to-date database of prominent contractors, architects, interior designers and suppliers.

**Project Planning & Management :** Basics of Project Planning & Management are taught as part of the course.

#### 3. What kind of teaching strategies are adopted in this course?

The course presents various aspects of IAD to students in a studio based learning environment. The classes are a mixture of lecture and practice sessions.

We take the following approach

Motivate students to learn, either independently or in groups

Encourage exploration of ideas and research

Provide exposure to appropriate cognitive and professional skills

#### 4. How is the course curriculum structured?

The curriculum is developed in association with leading interior design firms in the country, after a detailed research of customer's unmet needs.

The curriculum

Follows a logical sequence

Is challenging but even paced

Has equal number of compulsory practice sessions to reinforce thorough learning

#### 5. Are the faculties good enough?

All DreamZone trainers are full time employees who demonstrate exceptional commitment to our customers. This enables us to continuously re-train our trainers to keep up the quality of course delivery.



# **Interior Design**

**Interior Design** is the creation and organization of interior spaces to perform a specific function within an architectural environment.

An interior is a space which is enclosed by walls, floors & ceilings. It has entries, exits, openings such as doors and windows etc. These enclosing elements may be composed of a number of materials and countless shapes.

To design is to conceive, envision, plan and compose things.

The design process includes communicating the design concept to clients and other professionals engaged in implementing the design, appropriate use of materials that result in functional, aesthetic and psychological enhancement of an interior space.

Interior design is a specialized branch of architecture. The best buildings and the best interiors will have no obvious disparity between the elements that make up the totality. That is why worldwide this discipline is well known as "Interior Architecture & Design (IAD)".

#### **Need for Interior Designers**

Before the 20th century, the interiors made considerably simpler demands on designers in terms of functionality. By and large, technologies and processes of each profession by themselves were less categorized and specialized. Hence, in most cases the architects themselves played the role of an interior designer!

However, over the years, the practice of interior design witnessed a steady development of specialization. It is no longer possible for an architect or an interior designer to be an expert in all the aspects that make up a building.

While architect usually orient themselves with the overall design of buildings, interior designers are concerned with the more intimately scaled aspects of design, specific aesthetics and the functional and psychological aspects of the overall design.

# Course Curriculum Module 1

# Introduction to Interior Architecture & Design Basic Design

**Basic Design Elements** 

Form

Shape

Color

Texture

Light





#### **Design Principles**

Proportion

Scale

Balance

Harmony

Unity & Variety

Rhythm

**Emphasis** 

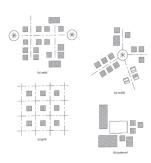


#### **Spatial Organization**

Centralized Organization Linear Organization Radial Organization

Clustered Organization

**Grid Organization** 



#### **Practices**

Composition using Basic Design Principles

#### **Drawing**

Free Hand Sketching

Pencil rendering

Pen rendering

Drawing quipments

Lettering

Scales

Geometrical constructions

Dimensioning

Plan, Elevation and Section

**Projections** 

Orthographic projections

Axonometric projections

Oblique projections

#### **Perspective**

One-Point Perspective

Two-Point Perspective

#### **Perspective**

Exercises free hand drawing Exercises on Lettering, Scales, Plans

Exercises on Projections, Perspective





#### **Interior Architecture & Design**

#### **Building Materials**

Stone

Clay Products

**Brick** 

Tiles

Earthenware

Cement

Mortar

Concrete

Timber

**Plastics** 

Glass

**Paints** 

Flooring Tiles

Gypsum

Claddings

**Practices** 

Sample Collection of Building Materials





**Design** process

#### **Interior Architecture & Design**

#### **Design Process**

**Data Collection** 

Analysis

**Synthesis** 

Evaluation

Execution

**Practices** 

Design process for projects like Office, Restaurant etc.

#### **Design Elements**

Flooring
Walls
Ceiling

Arches Lintels

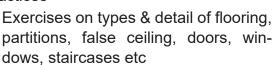
Windows

Doors

Carpentry Staircase

Ramp

**Practices** 





Living Room

**Dining Room** 

Bed Room

Bath Room

Kitchen

#### **Human Dimensions**

Anthropometric

Accessibility and Barrier-free codes

**Practices** 

Anthropometric details for various projects

# pr Pi Pi Pi

#### Services - 1

Plumbing

Water Supply

Drainage

Plumbing Systems

Sanitary fittings

Bathroom accessories

Material application

Anthropometric





#### Lighting

Factors affecting Light
Natural Lighting
Artificial Lighting
Lighting Fixtures
Lighting accessories



Electrical, data and telecommunication systems

#### **Practices**

Exercises on Lighting and Plumbing

#### Design

Single room project – like Living room, Dining room, Kitchen, Toilet, Bedroom etc.

#### **Practices**

Plan, Section & Detailing for the design projects





#### **Computer Aided Design**

#### Introduction

History of Drawing

**Engineering Drawing and Design** 

**Engineering Drawings Today** 

Computer-Aided Design and Drafting

Computer-Aided Design and Manufacture

The Educational Value of Engineering Drawing

Organization of Text

### Manual Drawing Equipments and Usage Scales

#### **Principles of Engineering Drawing**

**Drawing Sheets** 

Title Block

Scales

Line Thickness

#### **Assignment (Plan Drafting)**

#### **Computer Aided Design and Drafting**

File format

History of \*.dwg

**Printers and Plotters** 

Digitizing

Introduction to CAD Software

#### **Projections**

Principles and Methods of Projects

First Angle Projection Vs Third Angle Projections

Isometric Projections

Perspective Projections

Assignment (Isometric & Perspective Projections)

**Sheet Layout** 

**Annotations** 

Lettering and Dimensions



Geometric Tolerance

How to read a Construction Plan

Site Plan

Floor Plan

**Elevation and Section Views** 

Overview of Vector Graphics

Introduction to AutoCAD

History

GUI

File Management

**Drawing Settings** 

**Preparing Orthographic Drawings** 

Assignment (Plan, Elevation & Section Views)

**Object Selection Methods** 

Modifying the existing drawings

**Isometric Drawings** 

Perspective Drawings

Assignments (Building Elevation and Room Interiors: Perspective View)

**Object Properties** 

Annotations – Text

**Display Control** 

Layer management

**Hatching Utilities** 

**Inquiry Commands** 

Annotations – Dimensions

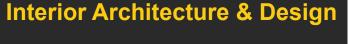
**Construction Lines** 

**Plotting** 

E-transfer

Assignments







#### **Adobe Photoshop**

## Computer Aided Image Rendering & Compositing

#### Introduction

Vector and Raster

Color Correction & Editing

Resolution

**Printing Document** 

Web

#### **File Formats**

BMP, GIF, JPEG, PNG, PSD, TGA, TIFF, PDF

#### **Marquee Tools**

Rectangular, Elliptical

Single row, Single column

#### **Lasso Tools**

Polygonal, Magnetic

Magic wand, Quick Selection

Assignment (Selecting the image using various tools)

Crop, Slice Tools

**Eyedropper Tool** 

Color sampler tool

Ruler, Note & Count tool

#### **Transforming Images**

Scale, Rotate, Skew

Distort, Perspective, Warp

#### Color

Foreground and background colors

Paint bucket, Pattern fill

Painting tools

Pencil tool

Color replacement tool

#### **Brush Tool**

History brush tool

Art history brush tool

Healing brush tool

Spot healing brush tool

Patch tool & Red eye tool

#### **Clone Stamp Tool**

Clone stamp tool

Pattern stamp tool

#### **Eraser Tool**

Background Eraser tool
Magic Eraser tool

#### **Blur Tool (Effects Tool)**

Sharpen & Smudge tool

#### **Dodge Tool (Effects Tool)**

Burn & Sponge Tool

#### **Gradient Tool**

Linear, Radial, Angle gradient Reflected & Diamond gradient

Assignment (Creating greenery, landscaping & Decorating layouts)

#### **Vector Tools**

Pen tools

Free form pen tool

Add & Delete anchor point tool

Convert point tool

Selection tools

Path & Direct selection tools

Custom shapes

#### **Text Tool**

Horizontal & Vertical

Horizontal type mask & Vertical type mask

#### **Shapes**

Rectangle & Rounded Rectangle Tool

Ellipse, Polygon & Line tool

Custom shape tool

Assignment (Creating objects – furniture)

#### **Working with images**

#### Color correction, image adjustments

Brightness & contrast

Levels & Curves

Exposure: Offset, Gamma Correction

#### Vibrance

#### **Hue/Saturation**

Color balance. Black & white

Photo filter, Channel mixture

Invert, Posterize & Gradient map

Selective color

Shadow/highlights, Variations

Saturation & Desaturate colors

Match colors & Replace color

Equalize & Apply image

Rotate canvas

Assignment (Creating Fire effects, Converting black & white into color)



#### **Autodesk 3Ds Max**

#### Layer

Layer styles

Blending & Group

Mask & Hide

Flatten image & Merge

Link & Unlink layers

Arrange, Align, Distribute

#### **Image Modes**

Bitmap mode

Grayscale mode

Duotone mode

**RGB & CMYK** 

Assignment (Enhancing rendered images)

#### **Filter Gallery**

Artistic filters & Blur effects

Brush strokes filters

Distort filters & Noise filters

Pixelate filters & Render filters

Sharpen filters & Sketch filters

Stylize filters & Texture filters

Vanishing point

Assignment (Creating textures for Interiors)

#### **Other Applications**

PDF presentation

3D, Basics, Material settings, Render Settings

#### **Automate**

Fit image

Merge HDR

Photo merge

Assignment

Creating & Optimizing Web layout

#### **Computer Aided Design Visualization**

#### **Introduction to 3Ds Max**

Project work flow

Interface & View port controls

File Formats

#### **Primitives**

Standard Primitives

**Extended Primitives** 

Keyboard Entry

#### **Selection Tools**

Selection Methods

Transforms and Co-ordinate Systems

#### **Utility Tools**

Unit Setup

Hierarchy

Snaps

Align & Quick tool

Mirror, Array & Spacing Tools

Group & Ungroup

Layer Manager

#### **Practice Project Worksheet**

#### **Parametric Modifiers**

3D Modifiers

Bend, Taper & Twist

Noise, Relax & Skew

#### **Shapes**

2D Shapes and Modifiers

#### **Shapes**

Shape Boolean

Loft

Deforming Loft Objects – Scale, Twist

Teeter, Bevel, Fit

Practice Project Worksheet

#### Lights

Standard Lights

Omi, Target & Free spot

Target & Free Direct

Sky Light

#### Photometric Lights

Free & Target Light

#### Clone

#### Alignments

Copying Object

Array

**Spacing Tool** 

Normal Align

Align view

Align Camera

**Loft Objects** 

Practice Project Worksheet

Materials

Material Editor - Tools in Material Editors

**Shading Basic Parameters** 

**Extended Parameters** 

Saving Materials

#### Camera

Camera - Free, Target

Depth of Field, Motion Blur

Animating Camera in a path & Free Movement

Navigating the Camera using keyboard

#### Rendering - Scanline, Mental Ray

Rendering basics – Out image sizes

Export as JPEG

File handling, Archive

Summary Info

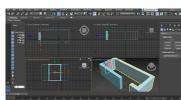
View Image File

Hold, Fetch

File Handling functions

Practice Project Worksheet





#### Module 2

#### **Design Elements**

Elevators

**Escalators** 

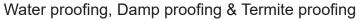
**Practices** 





Air-conditioning

Acoustics & Sound Insulation

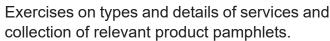


Thermal Insulation

Fire fighting

Security systems

**Practices** 



#### **Interior Landscape**

Elements & Properties of landscape

Categories of Plants

Design methodology

**Practices** 

Exercises on landscape design of office interiors etc

#### **Estimation & Specification**

**Practices** 

Estimation & specification for small projects

Professional practices, regulations, codes of conduct Rules & Regulations of Indian Institute of Interior Designers (IIID) Code of conduct

#### **Project Management**

**Practices** 

Exercises on PERT. CPM

#### **Furniture fixture and equipments**

**Furniture** 

Types of furniture

Selection of furniture and fabrics

Furniture dimensions

#### **Furniture Styles**

Italian

French

American

English

Contemporary

#### **Design**

Residence

Commercial Space (office, showroom, hotel, restaurant etc.)

**Practices** 

Plan, Section and detailing for the projects

#### **Final Project**

**Practices** 

Plan, section and detailing for the chosen project

Computer Aided Design & Design Presentation (AutoCAD, 3Ds Max, Photoshop)











#### **Course Highlights**

Evaluation : Projects & Subjects

Project : Every candidate must submit a project at the end of the training period

Site visits/Industry visits: Periodic site visits and industrial visits will be arranged by the centre

Practice sessions : Practice sessions and exercises to prepare you for the real world

#### **Interior Architecture & Design**

Course Duration - 480 Hrs

Regular:

2 hrs/ day

5 days/ week

Timings:

10:00 AM - 12:00 PM

12:00 PM - 02:00 PM

03:00 PM - 05:00 PM

#### **Career Opportunities**

The diversity of the course structure reflects the various career opportunities available to our students at the following sectors :

- Architectural firms
- Interior design firms
- Construction firms
- Builders and Promoters
- Furniture Manufacturers
- Project Managers
- Advertising Agencies
- Educational Services

- Set Design for Film and TV media
- Product supply industry
- Theatre Design
- Government Sectors
- Own Business or Freelancing
- Higher Studies











**Join Career Courses In** 



**Editing & VFX** 

**Interior Design** 



Imagination is the spark that ignites the fire of creativity



2D/3D Animation



**Graphic Design** 

Address: 471,3rd Floor, Above bata Showroom, Near Pavithra Paradise, 3rd Block, 3rd Stage, Basaveshwaranagar, Bangalore